

C2E016 FINAL MIX

Mon, 7/26 8:02PM 1:22:07

SUMMARY KEYWORDS

archimedes, tattoo, question, freya, world, creatures, animals, people, fading, head, hand, gold, walks, bit, deal, wesley, golden, adventure, feel, seek

SPEAKERS

Deeran, Skarpin, Anthony, Adventure Incorporated, Ellori, Belroth



Anthony 00:00

Greetings, adventurers, welcome to the Adventure Incorporated Podcast. I am your Dungeon Master. It's me, of course, Anthony Reed. I say of course- it's not- I guess I could be anybody, but I'm not. I'm me. I'm Anthony Reed, and I am thrilled that you have joined us for Episode 16. The final episode in the Brass Palace story arc, and it is a doozy. I think you're going to enjoy this quite a lot. I haven't really called it out a lot, but if you hear something and you're confused, you don't know what it's a reference to. You might want to check the world guide. The world guide is located on our website, adventurincpod.com. It has information that you might want if you get lost. Sometimes that might happen. I don't think so. I think we're pretty clear, but you know, it's a good resource. I also want to mention here that we've gotten a few reviews lately, and they're great. Thank you. Thank you for the 5 star reviews on your various platforms. It's great. We absolutely love getting them. It's helpful. So, thank you, thank you for that. We really appreciate it. It doesn't take a lot of time, and it's just a nice way to say thank you. Another way you can say "thank you" is by being a patron at patreon.com/adventureinc, and then you can say thank you by sending us a little bit of money every month to keep the lights on, keep the show running, keep all of the stuff that we get to do continuing. You know, like the transcripts that we do for every episode, the art that we were able to generate early on, you know, we've got a trip the show's headed to Dragon Con for a live Dragon Con experience again this year in 2021. Get your tickets. So, there are opportunities here that we get to have because of our patrons and because they support us, and they want to see the show keep going and keep getting bigger and keep growing. If you do too,

patreon.com/adventureinc is the place for you. Okay, that's all we'll talk about this week. Let's get started. Nobles and farmers, knights and scoundrels gather round, gather round to hear a tale of excitement and mystery. Brave adventurers, facing grave dangers. Belroth, the Ranger.

- B** Belroth 02:21
She's a grimalkin. That's understood. No pets allowed, even though she's not a pet. I will wait outside. Everyone, if anyone needs anything. I am outside.
- A** Anthony 02:30
Skarpin, the Cleric.
- B** Belroth 02:33
Should I just try and snipe them from over here?
- S** Skarpin 02:36
Yeah, okay. I did say they were as good as dead. I would hate to break my word on our first contract with Adventure Incorporated.
- A** Anthony 02:44
Ellori, the Bard.
- E** Ellori 02:47
We would want you to leave this warehouse.
- A** Anthony 02:50
He points behind you. Church!
- E** Ellori 02:53
Oh, sorry. We want you to leave this church.

- A** Anthony 02:57
Deeran, the wizard. He say you no, worship Shattered Fang.
- D** Deeran 03:02
Yeah, man, he's like, super wrong. We love Broken Tooth- uh Shattered Fang, man.
- A** Anthony 03:07
Prepare yourselves, for these are the tales of Adventure Incorporated! What follows is the most grueling day and a half of constant training with Wesley on the training grounds. If he was holding back that sucks because you guys have a terrible time grinding against him for a day and a half, trying to, you know, increase your strength.
- E** Ellori 03:43
Do what?
- A** Anthony 03:43
You know, grinding yourself as though against a millstone
- E** Ellori 03:47
Grinding up on Wesley?
- A** Anthony 03:50
If you want to grind up on Wesley, that's your own business.
- E** Ellori 03:52
Oh, no. Ellori does not.
- D** Deeran 03:54
No, it's the whole show's business. Listeners, if you ship Ellori and Wesley let us know.

- A** Anthony 04:10
And after a day and a half of grueling training you feel like it may have paid off, like you are a bit stronger, like you know some tricks you didn't know before. Yes, folks. It's a level up! So, let's talk about level 4 for each of you starting with Ellori. Ellori, what's level 4 look like for you?
- E** Ellori 04:34
Looks pretty much the same as level one 3, but I got a new spell. I boosted my Charisma a little bit, so my spell save DC is now 13. Nice. And my new spell is Enhance Ability.
- A** Anthony 04:49
Fun.
- E** Ellori 04:50
Yeah. So, I can make someone like a cat or a bull or a bear or Fox or an owl or an eagle.
- A** Anthony 05:01
Perfect.
- B** Belroth 05:03
But never a squid.
- A** Anthony 05:06
Uh, no that's not one of the options.
- E** Ellori 05:08
No, they don't have any abilities.
- B** Belroth 05:10
That's wrong. They're very smart.

A Anthony 05:12
You Enhance Ability and then they get a whole extra load of limbs. You just get a whole bunch of limbs.

B Belroth 05:17
They have emotional intelligence that can be shown in labs. Anyways-

D Deeran 05:23
It makes this sound ~blowing bubbles under water sound~.

S Skarpin 05:25
It makes you become very tasty.

A Anthony 05:27
Tell me about your level.

D Deeran 05:28
Belroth took a Feat instead of the Ability Score, and he took Sharpshooter. Oooo

S Skarpin 05:37
Oooo.

E Ellori 05:38
Oooo.

B Belroth 05:39
That's it.

S Skarpin 05:41
You can do that?

A Anthony 05:41
All right, great.

B Belroth 05:42
It's pretty good.

A Anthony 05:45
Yeah. Uhh-

D Deeran 05:47
Are we not gonna find out why Sharpshooter does?

B Belroth 05:49
You didn't ask.

A Anthony 05:50
Yeah, you're just not going to us?

B Belroth 05:51
You didn't ask. You said what do you do? I said I did this.

D Deeran 05:53
Wow, okay.

B Belroth 05:54
You didn't you didn't ask for follow up questions.

A Anthony 05:55
~Sigh~. Hey, Rob.

B Belroth 05:59
Yeah?

A Anthony 06:00
What's Sharpshooter do?

B Belroth 06:01
I'm so glad you asked. It does 3 things. Attacking-

S Skarpin 06:06
Can I go now?

B Belroth 06:07
It gets me attention. 4 things. Attacking at long range no longer imposes Disadvantage. So, his maximum range is the maximum range for the long bow. I ignore half cover and three quarters cover. Just ignore it.

A Anthony 06:30
Okay. That's pretty good.

B Belroth 06:32
Before I make a ranged attack, I can, as long as I'm Proficient, I can take a minus 5 to hit. If I hit with that attack. I do plus 10 damage. So, much better da bow now.

A Anthony 06:50
Okay, and Skarpin, what's your level look like?

S Skarpin 06:54
Skarpin rolled has hit points this time.



Belroth 06:56

Yeah!



Deeran 06:57

Let's go!



Skarpin 06:59

He got a big 'ol 8 on the corrected die, which was a d8.



Deeran 07:04

Oh, dip.



Skarpin 07:04

He also continues to have access to all of the Cleric spells, so that's still pretty cool compared to everyone else. And he improved his Wisdom, so he's more wise and better at spells.



Anthony 07:20

Great.



Skarpin 07:21

Yeah.



Anthony 07:23

And Deeran



Deeran 07:25

Yeah, Deeran became level 4, human Wizard, Deeran Lincoln. Previously, he had been level 3, human Wizard, Deeran Lincoln, and now he's level 4.



Anthony 07:38

Cool, cool, cool.



Deeran 07:38

Let's go. No, he also got- I also wrote my hit points. I only got 5 out of 6. So, not as good as Mikey even on a percentage basis, but I did learn 2 new spells. I learned Catapult and Ray of Enfeeblement. I know a couple of Rays. Three Rays in fact. So-



Anthony 08:12

I like that you've become a Ray guy. That's your thing.



Deeran 08:14

Yeah, yeah, yeah. Well, I just want to make as many puns as possible with this character.



Belroth 08:17

Everybody loves Rays.



Ellori 08:21

The real treasure is the Rays you met along the way.



Anthony 08:25

And then, so that's for a day and a half. You do that and then finally Wesley releases you back down to town to buy supplies before your final night of rest where you expect Archimedes to arrive in the morning.



Belroth 08:42

That was brutal. Did anyone else find that to be quite tough?



Ellori 08:48

Honestly Deeran, I'm so happy that she gave me that snack because I honestly don't know if I would have made it without it.

- D** Deeran 08:54
Yeah, man I feel like if I had been smart, right, I would just use that bottle to like mop up all this blood I lost during the fight too.
- B** Belroth 09:05
Yeah, he really went to town on you. He didn't go to town on us at all.
- D** Deeran 09:12
Yeah, like that sword is super sharp, you guys. Like, he kept hitting you with like the flat in the butt of it. I don't know, man. Deeran looks down at like all the cuts like, all over him. I'm gonna have to like, buy a new robe.
- E** Ellori 09:36
Let's go to the store.
- A** Anthony 09:38
And so the store in town- here is a place for adventurers to buy things up here in the Brass Palace area. It is a store called Bollos. When you go in there is a human man. He is bald. He has a short beard and a bit of a belly-
- B** Belroth 10:03
Hell, yeah. Sounds very handsome. Really into him.
- A** Anthony 10:14
He says, welcome to Bollos. What can I do you fine adventurers? Is there anything I can interest you in here in the shoppe? Anything at all? Come and take a look. I've got deals for days, here at Bollos.
- B** Belroth 10:26
I unironically love this man. Used car salesman, hey!

A Anthony 10:34
Hey look at you guys. You look like you might need a little something something. Come and take a look. Come and take a look.

S Skarpin 10:39
Yes, we're adventurers of Adventure Incorporated. Yes, yes. We need a flying broom.

A Anthony 10:46
Flying broom, flying broom, flying broom. Sorry there, buddy. I don't have any flying brooms on sale right now, but I do have this unbreakable arrow. It won't break. You can shoot it into somebody. You can go, and pull it out. You can shoot it again. You could shoot it at a wall. You could shoot it in metal. It won't break.

B Belroth 11:05
Do you have a list of your inventory that we can potentially look at?

A Anthony 11:11
Of course, of course. You can browse around here, whatever you want to look at- I already shared the link with you, Rob.

B Belroth 11:18
Oh, oh, oh. It' in- I thought you're sending it in the Zoom. You sent it in the Discord. Understood. I was like, bud, I'm sure it's great, but I don't know what else you- I have a lot of things that I want.

S Skarpin 11:32
If only you had the Potion of Mind Reading then you'd have known.

B Belroth 11:36
Well, I don't know. Whoa, that leather armor. Holy moly.

A Anthony 11:41
Oh, you like this? Yeah, some studded leather armor. This is some fine quality stuff. Really the best stuff you can get your hands on.

B Belroth 11:49
I definitely cannot afford this. I really would love it, but I cannot afford it.

A Anthony 11:55
All right, well, you know, I am willing to make a bit of a deal if you could- you know I sell it typically for 619,170 gold. If you could do 619,000 gold, we could call it even.

B Belroth 12:07
That's all right. I'll go over in your section that's labeled "Tattoos", and he looks at all of the ink. There's a couple. There's a couple.

A Anthony 12:21
There are a couple.

B Belroth 12:22
What is the third level Spellwrought Tattoo.

A Anthony 12:26
Oh, yeah, this tattoo is a Tattoo of Clairvoyance. I had a guy come in here who had a lot of like, Divination tricks going on. So, yeah, this one's pretty good. He would tattoo it upon you. Really, I would give you the magical ink. I would let someone else do the tattoo. I'm not a very good artist, myself, but you tattoo it with the ink in the right patterning, which I have detailed notes on and then you could tap into the minds of others.

B Belroth 13:02
Let me think about it.

D Deeran 13:05
Hey, hey, man. This staff here, can you tell me about this? And Deeran spins the stone that's floating above the Staff have Adornment?

A Anthony 13:20
Oh, yeah, sure. This staff, it's got a special magical field above it that when you place an item- and he reaches over and picks up like, a metal orb, like a little metal sphere that fits in his hand, and he just places it above the staff, and it floats above it. He says, small objects like this will just hover above the staff just like this. It looks really, really special, and I'm gonna give you a deal on it.

D Deeran 13:53
Oh, what's the deal man?

A Anthony 13:55
Well, sorry. Yeah, the deal is what is the price that I have here. I mean that this is the deal. This thing is priceless, but I'm letting it go for 100 Gold you know. I'm saying that's it. That's a good deal.

D Deeran 14:07
Oh, okay, and Deeran checks his pockets, and he goes, I've got like 80 right here

A Anthony 14:18
You're busting me up here man. These are razor thin margins. You know I'm saying like, this is a very priceless item, and I'm already giving you such a steep gouge. How about just 100?

D Deeran 14:32
You want to meet in the middle for 90?

A Anthony 14:34
No.

- D** Deeran 14:36
All right, and Deeran pulls out the extra 20 gold and gives it to him.
- A** Anthony 14:41
He eyes you. Like, his eyes narrow on you and takes the gold.
- D** Deeran 14:46
Yeah, he wiggles his eyebrows. Hey, man, you gotta try, right?
- A** Anthony 14:50
He takes a silver piece and puts it above the staff, and it's floating around up there with the rest of the stuff.
- D** Deeran 14:58
What a deal, man. Thanks.
- A** Anthony 15:00
So, that does have- basically you can use that for 5 missions before you would have to charge it again.
- D** Deeran 15:08
Got it, yeah. I was trying to figure out what the charges on this do.
- A** Anthony 15:15
Yeah, like basically, you know if you used it 5- you know, if you used it for a month, eventually they would all stop working.
- D** Deeran 15:25
Sure. Okay. Yeah.

- A** Anthony 15:29
We'll do it by adventure.
- D** Deeran 15:32
Sure, okay. Yeah, Deeran is going to like, carry this around like, this is his new staff. Like, he is wizardy A F now. He's got a staff. He's got a hat. He's got a robe. Like, ooo boy!
- A** Anthony 15:53
All right, anybody else? Anybody else?
- D** Deeran 15:55
If he ever grows a beard, y'all are gonna know from a mile away what he does
- E** Ellori 15:59
Come on, Deeran can't grow a beard.
- D** Deeran 16:01
I said "if"! There's still time. Leave him out of this. Poor Deeran.
- A** Anthony 16:08
You know, you got that very nice staff. I got another staff over here for just over 100,000 gold that might interest you. I get the sense that maybe you guys aren't, you aren't quite on that level. I get some scrolls here. You know, 90 gold for this scroll. 60 gold for this scroll. You want to talk to animals or making an Illusory Script? I got you covered.
- D** Deeran 16:33
Like, I can already write an Illusory Script. So like, if you guys need anything, you just let me know. I'll charge you way less than 90 gold.
- E** Ellori 16:42
Here's my problem with talking to animals. I feel like if I start talking to animals, I'm not

gonna want to eat them anymore. Like, if I can talk to an animal and then I drink its blood, how's that different than if I'm talking to Belroth?

B Belroth 17:02

Freya looks at you and kind of like, shrugs because I assume she can kind of communicate with other animals and is like, "still fine with eating them".

A Anthony 17:17

You know, whatever you say. You know, I'm gonna defer to you in this one. I feel like you would be the expert, and I would not, but if you want to talk to animals, you want to know a secret? I'll tell you the truth. Talking to animals, they're kind of jerks. I don't know if I would talk to too many animals around here. So, it's a valuable spell every once in a while, but, you know, just because you could talk to an animal doesn't mean they're friendly.

B Belroth 17:37

Freya's tail bumps something.

A Anthony 17:40

Yeah. See? This is what I- okay. All right. Anybody else? Anything else I can interest you in?

E Ellori 17:47

I was just wondering, you mentioned animals around here. Do you think you could point me in the direction of some?

A Anthony 17:54

Yeah. Yeah, I mean, sort of. What are you looking for?

E Ellori 18:00

Oh, just something small, like a bunny or a deer?

A Anthony 18:04

I mean, they don't sell deer at the pet shop, but you I mean you could get probably a bunny.



Ellori 18:10

Thank you so much.



Belroth 18:15

One dog, please.



Skarpin 18:18

We'll take your cheapest dog.



Belroth 18:19

You're in here a lot.



Ellori 18:20

No, no. Not a dog.



Belroth 18:25

One gerbil, please.



Anthony 18:28

That's not enough food.



Skarpin 18:29

One cat.



Belroth 18:30

One guinea pig, please.

- E** Ellori 18:32
Yeah, cats are fine, whatever. I'd eat a cat.
- A** Anthony 18:36
You'd probably need two cats. You still wouldn't be satisfied.
- B** Belroth 18:37
Not a Maine coon. A Maine coon you'd be fine.
- A** Anthony 18:40
That's true.
- D** Deeran 18:42
Yeah, a Merittan coon.
- E** Ellori 18:42
I don't know. Aren't they all just like, fur and fat? Not a lot of like, blood in those big cats?
- B** Belroth 18:49
Do you want me to check for you?
- A** Anthony 18:50
I've never done a blood count.
- B** Belroth 18:54
Hey, Rob can you check how much blood your cats have, please?
- D** Deeran 19:00
Just for science.

- E** Ellori 19:01
For science.
- A** Anthony 19:02
We just want to be as scientifically accurate as possible while we're grinding up these diamonds over here.
- D** Deeran 19:10
It's gonna take us a long time to do that, so it makes sense.
- A** Anthony 19:16
All right, anything else or are you guys just loitering?
- B** Belroth 19:18
I'm like, deciding if I want this Clairvoyance Tattoo or not. I just, I don't know.
- S** Skarpin 19:24
Yeah, that would look great on you.
- E** Ellori 19:25
You know what they say.
- B** Belroth 19:28
What do they say?
- E** Ellori 19:31
Like, once you get one tattoo. It's like a... you get a lot more.
- B** Belroth 19:37
They do you say that. Well, this other tattoo, the Masquerade Tattoo doesn't seem- it

seems actually somewhat useful, but I'm not, I don't know. I could just disguise myself whenever I wish, and I can make it all flowy and stuff. It's actually quite cheap.

D Deeran 19:57
Wait, what's that one do, man?

B Belroth 19:59
The Masquerade Tattoo is- I looked it up just now. As a bonus action you can make it any shape or color you want, but it's always obviously tattoo. As an action, you can use that tattoo to cast Disguise Self on yourself. Once the spell has cast it from the tattoo, it can't be cast again until next dawn, but like this one, for one Spellstone can do it 4 times.

A Anthony 20:27
And also that dawn restriction doesn't exist if you're feeding it Spellstone.

B Belroth 20:34
But the Clairvoyance one is interesting too because I can then make an invisible sensor in a location familiar to me, anywhere I have visited or seen before, or an obvious location I'm unfamiliar with.

A Anthony 20:48
That one takes 6 Spellstone to recharge.

B Belroth 20:50
That one's a little bit- but I feel like that's potentially more useful, but also Disguise Self. It's just hard for like- Rob the player is like, hell yeah, get the fucking Masquerade Tattoo, Belroth, you idiot. But Belroth is not a good disguise person. He's not, he's not a person who's like, hello, fellow guards. Greetings. Uh, uh, uh.

D Deeran 21:16
Yeah, I don't think Belroth sees the value in Masquerade Tattoo.

- B** Belroth 21:23
But that's the obvious choice.
- A** Anthony 21:27
The combination that it rolled is very powerful. 4 charges and a 1 Spellstone recharge is spicy.
- B** Belroth 21:36
Bananas. For only 160 gold, which is ridiculous.
- D** Deeran 21:46
Deeran, uh, his body is the temple. He won't be getting a tattoo.
- B** Belroth 21:51
Tell that to the 1000s of marshmallows. He's eaten,
- A** Anthony 21:55
Didn't you, didn't you consider getting a tattoo last time you were in a shop?
- D** Deeran 22:00
Yeah. Yeah.
- A** Anthony 22:00
All right, great. Just making sure.
- D** Deeran 22:01
Yeah, yeah, yeah. And because he couldn't afford it last time we were in the shop. He's decided to make it not about his funds and about a core tenet of himself.
- A** Anthony 22:13

I understand that. That's fine.

D Deeran 22:15
Yeah, man. I just like, you know, it's really tough to like, justify making like, a choice like that. You know what I mean, you guys?

A Anthony 22:22
Well, you know, the nice thing about this tattoo over here- and he picks up the Masquerade Tattoo bottle- is that you can make the tattoo look like something different. I mean, it'll still look like a tattoo, but you're not really like, set on one image. You know, so like, if you, if you come across like a really great traveling play, and you tattoo the name of play on your body and then you don't like it, you can just change it to something else. Or if you meet like a pretty girl while you're adventuring, and then it turns out she's a Lich and you don't want her name tattooed on you anymore like, you can easily change it.

B Belroth 22:59
Has that happened before?

A Anthony 23:02
I assume. I just figure it happens.

D Deeran 23:07
Yeah, Skarpin you just saw that traveling play that you really loved, man.

S Skarpin 23:11
Yeah, there was this one was an actress that I thought we had a connection with, but no, it's a long story. Let's not talk about it.

E Ellori 23:20
Oh no, I want to talk about that.



Skarpin 23:22

Skarpin leaves.



Belroth 23:25

Well, nevermind I guess.



Anthony 23:27

I love that Skarpin he just wants to go to the shop and buy things and he just never does. He just wants me to roll the dice in the chance that potentially a broom will be there. That's all he wants.



Skarpin 23:38

One of these days it's gonna happen and it's going to be priceless.



Anthony 23:51

Anything else? Anything else? I got this net over here. Anyone want this net?



Ellori 23:56

No, thank you, but you've been very hospitable. Thank you for your shop.



Belroth 24:00

2 charges per 10 Spellstone for 3600 gold. No. I don't care if it's plus 2.



Ellori 24:08

Belroth. You can't, you can't be rude about his merchandise.



Belroth 24:10

No, this is not a good net. It's definitely not a good net. It's a good net, but it's an expensive net.

- D** Deeran 24:17
Yeah, I was gonna say, man. That's like, the best net I've ever seen in my whole life.
- A** Anthony 24:21
It's a very good net, but I will admit that it was made by a fledgling artificer and that the efficiency on the net is maybe not what you would love it to be. I will agree with that.
- B** Belroth 24:34
Wait-
- A** Anthony 24:35
Anyway, come on back anytime!
- B** Belroth 24:36
I'm not gonna buy anything, but how does the charges work with Unbreakable Arrow?
- A** Anthony 24:47
If you fire that arrow, it is unbreakable, right? Then you go and scoop it up, and if you don't feed it to Spellstones the next time you fire it, it's breakable.
- B** Belroth 24:55
That sucks. I kind of wanted the Clairvoyance, but it's, I don't know. It's all right.
- D** Deeran 25:04
Nobody's forcing you not to buy it.
- B** Belroth 25:07
I like, I could see uses for it, but I can't see enough uses for it. Boy, if I had that, maybe I could see more, but- wasn't the joke I wanted to make, but I found it when I was on the way.

A Anthony 25:25
All right, so the 4 of you head out. Anything else you want to do before you rest before you're supposed to meet Archimedes.

E Ellori 25:36
I'm going to go to the pet shop.

B Belroth 25:40
Ellori, when you're hunting for- I want to say- I don't know how to be polite here- food-

E Ellori 25:48
Animals?

B Belroth 25:49
Would you want Freya to go with you to help because Freya could probably catch some city mice and things.

E Ellori 25:57
Oh, I really appreciate it. Yeah, if she can catch stuff that's bigger than mice I would really appreciate it.

B Belroth 26:05
I bet she could catch a raccoon if there are raccoons in the city. I don't know if there are.

A Anthony 26:11
Is that just how Belroth says "raccoon"?

B Belroth 26:17
That's how we say it on the Dem-Isles.

D Deeran 26:22
Wait, you call it the Dem-Isles?

B Belroth 26:25
No, I sorry. It was a-

D Deeran 26:27
That's really cool.

B Belroth 26:29
Oh, well, thank you. Um, anyways, if she wants to find potentially a small opossum. I don't know if they have those- they don't have those in cities. What are other animals that live in cities? Birds?

S Skarpin 26:43
Humans.

D Deeran 26:44
They definitely have opossums in Federation Bay and in Prosperity. Like, they're all over the place. The city is lousy with them, man. It's all the trees. It's true. Prosperity is- but this is like, more city city. Anyways if you ever need a hunting companion she's available.

E Ellori 27:08
No, I really appreciate it.

B Belroth 27:09
Just don't drink blood from her. That's not okay.

E Ellori 27:11
No, I wouldn't.

- B** Belroth 27:13
No, I trust you. She goes in the pet shop.
- S** Skarpin 27:16
Skarpin also goes out.
- A** Anthony 27:18
Okay. They sell animals of a size that you feel like you could drain for some sustenance. Some cats and rabbits that you might be okay with. You know, it sets you back a couple of silver.
- D** Deeran 27:41
Deeran does not go in the shop.
- B** Belroth 27:43
Belroth doesn't either.
- S** Skarpin 27:46
Skarpin spends a lot of money there.
- A** Anthony 27:53
Turns out, still hungry.
- S** Skarpin 27:56
But like, it was fun.
- B** Belroth 27:57
I wonder if in this world if this is a common thing for corpsen and vampyr.
- A** Anthony 28:05

I think there's probably a sign up that says "No Corpsen!", but, again, Skarpin is you know, sort of unique enough that people don't expect a turtle to be a corpsen-



Skarpin 28:18

Gold talks too.



Anthony 28:20

Gold talks. But yeah, I think there's probably a "No Corpsen!" sign.



Skarpin 28:29

I'm gonna say he spent 2 gold there.



Anthony 28:34

Okay. You head back home. You spend the night, and you are woken early by knocks on the doors. You now each have your own individual room that after the drunken escapades of Wesley they put you somewhere else.



Skarpin 28:55

But not all of us use it, or...?



Anthony 28:56

Well, that's up to you.



Belroth 28:59

You can still sleep on my floor.



Skarpin 29:00

That's fine. No.



Anthony 29:04

So, you hear knocks on the doors early in the morning, just like, straight down all four of your doors at the same time.

E Ellori 29:16
Ellori is already awake so she heads out.

A Anthony 29:20
Standing in the hallway is Archimedes Silverblade.

E Ellori 29:24
Oh, uh, good morning and she curtsies

A Anthony 29:28
He nods to you. It is before dawn, and I hope that that will not be a problem, but we must get moving. We need to meet.

B Belroth 29:38
~Loud yawn~. Morning.

A Anthony 29:41
Good morning.

B Belroth 29:42
I didn't mean to interrupt.

A Anthony 29:46
We have little time to do what we must-

S Skarpin 29:50
Oh, Archimedes, it is great to see you! So excited for this.



Anthony 29:54

Hello. Yes. Wonderful.



Deeran 29:58

You can just like, come in or whatever. You don't have to knock.



Anthony 30:03

Someone tell him we're leaving. Gather your things, and let's go.



Ellori 30:08

Ellori goes in.



Deeran 30:11

Yeah, see, it's fine.



Ellori 30:13

It's because Archimedes is here.



Deeran 30:16

Deeran like, immediately starts like, trying to like, tussle his hair to look cool. Just like, it's all bed heavy and like, matted together and weird, and he like, throws his clothes on and slams his hat down over it.



Ellori 30:32

He was naked?!



Deeran 30:33

Yeah. He sleeps in his like, you know, his sleeping clothes. Not naked, but like-



Ellori 30:39

Oh, okay. Well, you said yeah to when I asked if he was naked-

- S** Skarpin 30:45
Mixed signals.
- D** Deeran 30:49
He was, in his mind, naked to Archimedes, yeah. Certainly not presentable.
- E** Ellori 30:55
Fair, fair, fair, fair.
- D** Deeran 30:59
Yeah, his Silver Mask PJ's. And yeah, Deeran like, stumbles out. All right, man, I'm ready.
- A** Anthony 31:18
Excellent. Now we must depart and quickly. So, he turns and walks quickly out of the bill.
- B** Belroth 31:27
Belroth, kind of like grabs Freya and they follow.
- D** Deeran 31:34
Yeah, Deeran uses the stairs to get down to the bottom of the building and then exits it.
- A** Anthony 31:39
Perfect. Perfect. That's also what he did. He didn't just like, jump out a window.
- B** Belroth 31:45
Quickly!

D Deeran 31:45
I just figured he phased right to the wall again.

A Anthony 31:49
So, as you guys leave the Adventure Incorporated tower, begin to head for the gates of the brass palace, he begins to tell you a little bit about what is happening. He says, I have suspicions about these creatures that you are seeking. One of the things I find most troubling is the lack of information we have about them. I believe we are dealing with what we would colloquially call demons. I know that that is a loaded term for many, and that the tiefling people have long dealt with associations to demons, and we all believe demons to be mythological. I think this is the myth made manifest. I think this is where those myths have come from, but it is worrying that we have no record of these creatures at all. And so I would take us somewhere or take you somewhere to speak with people who have the longest memories I know. Especially when it comes to problems that have arisen regarding the Fading. There are very few left who I would trust to be able to know the history of such things. So, I will take you to a meeting that I was supposed to attend. If I bring you with me, I fear that there will be reprisal. If I send you in my stead then you can go and ask the questions that need to be asked about the things that you have seen. This is something I am willing to do though I am giving up a great deal to do so. Do you feel the air today?

D Deeran 34:15
Yeah...

A Anthony 34:17
There is a shift. The warm winds of Summer are giving way to the Fall. Today, today the courts change places. The Green Man and his siblings slumber and Winter Bone will take his place in charge of the courts, but today, today it will be neither the Green Man nor Winter Bone who rule over the lands effect. Today the Golden One wakes from his slumber as he does twice a year. Today is one of those days. If there is anyone who can answer the questions you have it is the Heart of Creation, and so that is where you will seek your answers.

E Ellori 35:23
Ellori's eyes like, are enormous. She's having a Deeran moment.

- D** Deeran 35:40
What questions did you have like, that you're gonna miss out on? Like, we can ask him or whatever for you and then like, you know, report back or whatever.
- A** Anthony 35:52
He smirks. That is unwise. The questions I have for the Golden One are of a nature that he will not be willing to answer, and I would not put you in that position. I've got plenty of opportunities in the future, I have no doubt.
- D** Deeran 36:14
Oh. And Deeran kinda like, narrows his eyes a little bit and points out one of them. Like, I get it. It's not for us yet. That makes sense, man. You know, you gotta keep keep the stuff that we need to know on a need to know basis, right? So like, speaking of stuff we need to know, like, what do we need to know? Like, what should we ask?
- A** Anthony 36:49
If you can learn anything about these creatures and their place in the world and where they come from and what we can do about them. These seem like important things. The 4 of you have more first hand experience with these creatures than anyone I have met which is why it is important, I think, for you to have this discussion because I can't provide the same level of insight that you can.
- D** Deeran 37:24
Sure, man, yeah, I think we're really lucky, right, because like, with Belroth being a Chimerologist and all, and like, Skarpin having like, you know, that connection to like the old ways, right? And like, Ellori being so smart and like cool, and like, you know? And me being able to like, you know, help tie it all together or whatever like-
- A** Anthony 37:53
I don't think I caught her name.
- D** Deeran 37:57
I'm sorry. Deeran's eyes like, they like- he's going so little and then he smirks, and he goes,

when you need to know it you will man.

A Anthony 38:11
Okay.

D Deeran 38:15
He is sweating so much. He was just way too cool, and he is like he is barely holding it together now. He looks around at the rest of the group to like save him.

B Belroth 38:27
Oh, I don't know if you actually got any of our names did you?

A Anthony 38:34
This one just said them.

D Deeran 38:38
Yeah, I just introduced all of you.

E Ellori 38:41
Nevermind. Deeran, thank you for the compliment, but I was thinking that um...we could...uh... I didn't have anything to back it with! Belroth stops for a second and like-

D Deeran 39:06
Yeah Deeran like- the like, the stuff that was floating above the Staff of Adornment just like, all falls down right? Like, it all clatters so the floor. That's not how it's, that's not how it's supposed to go at a,ll. He's like picking up this silver piece and the rock and like, the other things that like, the shopkeeper had put around it.

A Anthony 39:31
Archimedes smirks as he continues to walk. He leads you outside of the Brass Palace outside of town, past like, through a back alley in the Old Mughamar, out into basically an

open field on the other side of the protections of the city. It is very, very early like, pre dawn. The sky is beginning to lighten, but you have not seen the sun rise up yet, and he leads you to the edge of the forest on the outskirts to the North of the city. As he does. He says, this enchantment I will cast will take you exactly where you need to be. You can have this discussion with people there and then you will be able to return by it. If you return before you are ready, you will not be able to go back, and I am needed elsewhere. So, I will leave this enchantment one way that you might return to this spot when you have acquired what you can, and I will return this evening, and we can discuss what you have learned.



Belroth 41:08

What should we expect from, I mean a thing of Legend, of the Heart of Creation. Have you seen this? What should we know going in so that we can best prepare ourselves and not I don't know, mess it up.



Anthony 41:29

Are there any of you who are bound to the Agrestal Spirit?



Ellori 41:36

Ellori raises her hand.



Anthony 41:40

Which of the courts do you follow?



Ellori 41:46

The Heart of Creation?



Anthony 41:50

Ah.



Skarpin 41:53

So, probably shouldn't be her.

A Anthony 41:56
Well, she may be in a unique position. Her devotion to this being will undoubtedly be felt by it. It will know her presence. The Agrestal Spirit is many facets. They are not a single entity. Each of the creatures on each of the courts has their own drive, their own will. Often it is a question of how the courts get anything done at all, and truly many would argue they don't get much done. Their impact on the world lessens and lessens as time goes on. It is more a cycle of maintenance than a cycle of action. If there is any that can break that cycle, it is the Heart. They will listen to the Heart and today, because of this boon, the Heart will listen to you. This is an opportunity I will hope I do not have to point out should not be squandered.

E Ellori 43:34
No, no, you don't have to point that out.

A Anthony 43:39
He looks to you, Ellori. Anything that you have within you that ties you to the Agrestal Spirit. Any ritual or tradition wrapped up there in can only serve to help you in this place. These creatures are not without limitation and tradition is one of them. Good luck to all of you. Be as prepared as you can be. Try not to offend anyone, and do not under any circumstances, eat anything while you are there. He places a hand on a tree and a spiral of golden light appears on the trunk of the tree like, glowing outward.

D Deeran 44:43
Belroth-

A Anthony 44:45
Nope.

D Deeran 44:46
-do you feel- yeah, give me a second.

A Anthony 44:49
I'm so used to it now.

- D** Deeran 44:52
Do you feel a 19 Sleight of Hand Check as I reach into your pocket for some Freya snacks before we go in.
- B** Belroth 45:00
Let's find out. What is Perception?
- D** Deeran 45:08
I think that's the opposing check there for Sleight of Hand.
- B** Belroth 45:16
Well I rolled a 17 plus 2.
- A** Anthony 45:24
Meet or beat, baby.
- D** Deeran 45:26
So, yes you do.
- B** Belroth 45:27
Belroth slaps your hand.
- D** Deeran 45:31
I do get a treat. I get 1 treat out and 1 treat hits the ground and so me and Freya munch them real quick together. She like, she like, pause me like, like, a high five like, a little bit.
- B** Belroth 45:44
But you think it's a high five, but really she wants the snack you grabbed.
- D** Deeran 45:50

The other snack.

B Belroth 45:51
Yeah, yeah.

D Deeran 45:56
Deeran gives the high five back.

B Belroth 45:58
She's mad. Belroth's mad. He just said don't eat anything in there.

D Deeran 46:04
Yeah, that's why I'm eating things out here, man. Think about it. Deeran like, taps his forehead and then walks in.

A Anthony 46:15
All right, yeah, you walk into this portal. There is a sensation of twisting. Light flashes in front of your eyes, bright gold. You are pulled and pushed and crushed and twisted and then everything normalizes and you are in the center of a forest. Golden lights in the trees all around the pre-dawn. Birds are chirping here in this part of the woods, and there is a long wooden table with 15 spots on either side, and one spot at the very head of the table. Both sides of the table are currently full with creatures, various different kinds of creatures. They all are humanoid in shape, but they all are very different. There's 30 of them, but 2 that really stick out to you, Ellori, are the 2 at the end of the table closest to the head. A man with a humanoid who is covered head to toe in leaves and vines. From your stories you believe this is the Green Man. The other, across from the Green Man, is gray skinned and seems to have like, almost like, sparkles embedded in their skin and are draped in bones that rattle and clatter as they sit. Their hair is actually like, spines of creatures like, bones from a vertebrae instead of- or either their hair is inside these vertebrae or their hair just is these bones as it sweeps down their back. They are- I would say unfriendly glaring is occurring on either side of this table from the people on the Green Man side and the people on Winter Bones side of the table.

E

Ellori 48:32

Ellori is crying. Like, I mean, when you meet your Gods for the first time, like there's- she's very overwhelmed, and she's gonna like, hold her hand out behind her for anyone, whoever is like, closest to her to just like grab to steady herself.

A

Anthony 48:55

Sitting near the door- or the gateway that you have just come from on a stump there is a humanoid creature who is playing a flute and just lazing about on top of this stump. He's got like a taller stump, and as you come through he says, oh, well you are not expected at all.

B

Belroth 49:20

Hello, we are The Expedition Society of Secrets and Adventure. We are here to have a conversation about some events that are happening in our world.

A

Anthony 49:38

Old Silverblade gave his boon to you did he?

B

Belroth 49:42

He did. Hopefully, for good reason.

A

Anthony 49:51

That is no simple feat. That is years of work he has poured into getting to this table. It must be serious indeed.

B

Belroth 49:58

Let me introduce myself. My name is Professor Belroth Beacon. This is Ellori. This is Deeran, and this is Skarpin, and we are as I said is The Expedition Society, and we have encountered something-

D

Deeran 50:15

And you are?

- B** Belroth 50:16
Oh right.
- A** Anthony 50:17
My name is Cellian. I am the Storyteller.
- S** Skarpin 50:22
Ellori? Who's that?
- E** Ellori 50:26
He's the Storyteller.
- B** Belroth 50:27
He just said. Mr. Cellian-
- E** Ellori 50:34
He's where all of the tales come from. We have a book at home, and it's Cellian's stories.
It's like they're, they're the fairy tales that, that teach us how to be good.
- B** Belroth 50:52
Mr. Cellian, we are obvious-
- E** Ellori 50:57
I didn't know he was real.
- B** Belroth 50:58
We are obviously here and unfamiliar with several customers, so any guidance you could
give us would be helpful, but-
- A** Anthony 51:10

My best advice for you right now is to shh. As the sun begins to creep up, just breaking the barrier of the horizon, streaming through the trees, both sides of the table begin to sing. It is a deep, guttural sound, not with words, but with just notes and emotion. And you can feel waves of anguish, and of life, of joy and sadness. And they are echoed and mirrored by one another in the harmonies that are produced by these voices as they rise up through the trees. And a golden light shines from the sun. And within a few moments that golden light coalesces, and a figure, shimmering and shining with golden hair and golden robes, walks to the head of the table and sits. Cellian says, all here in attendance are now in the presence, The Shimmering Light, The Heart of Creation, Lanier, first of the Fey.

E

Ellori 52:38

Ellori is like, curtsied to the ground like, this whole time. Like, as soon as the voices start singing she's like, basically-

D

Deeran 52:50

Yeah Deeran follows suit by getting down on one knee and putting his head down, holding on to the staff.

S

Skarpin 52:57

Skarpin does too

B

Belroth 52:58

Belroth doesn't know what to do so he just kind of squats low with everyone but not sure what to do.

A

Anthony 53:10

Lanier looks around the table. Family, it has been a long Summer's rest since I have seen you all last. As is our custom and tradition I turn now to the Green Man and to his court to outline for me happenings in the world, things you have become aware of. Report to me the state of things. The Green Man shuffles around a little bit in his seat and the voice that comes from him is like wind whipping through the trees. It is words that are formed, but they are like a whisper in the air. We have watched the world. We have seen little change in the months that have come. Still the people of this world squander their Gift, fighting the races of the sea. Still the world schemes and plots. Still they are unworthy of the Gifts you have given them, father. So little is different now than it was when we took last our

slumber, and so the things have changed and so they have not. And we will slumber again 'till we rise at Winter's call. Lanier sits back. This is troubling news for I have felt a shift in my time here. Something has changed, but I cannot tell what it is. My eyes are blind to it. My ears deaf, but the court has missed this.



Skarpin 55:40

Skarpin uses his quarterstaff to stand up and kind of groans. Excuse me, Mr. Lanier. Hello.



Anthony 55:54

He stands from his seat. He moves around the table toward the 4 of you, slowly. He passes by the court, the Green Man each in turn are looking at him as he walks by. He steps before you. He fills your vision with golden light. You, you carry the mark that I gave to another. You walked through a gateway intended for one that I can still feel which means he gave you this boon willingly. He must think a great deal of you.



Skarpin 56:46

We are recent members of Adventure Incorporated. So yes, we are coming up in the world. He's just- Skarpin is just wide eyed as Lanier came closer. He's standing up straighter. He's just trying to not mess this up.



Ellori 57:05

Ellori kind of turns around and to Lanier and also to the rest of her party says, if it's all right with y'all I'd like to make a formal request in tradition.



Belroth 57:21

Please, please do



Ellori 57:23

And she turns back to Lanier like, waiting for him to...



Anthony 57:32

He looks at you. He looks at you for a long time, and then he lowers- as you are like-

you're still like, kneeling right in front of him basically?

E Ellori 57:43
Yeah, yeah, yeah.

A Anthony 57:45
He lowers himself down to one knee in front of you, and he reaches out a hand toward you. He says, take my hand, child.

E Ellori 57:56
She does.

A Anthony 57:58
He closes his eyes, and then he looks you in the eyes directly, and you can just feel the warmth radiating from them. He lets go of your hand, and he stands up. He says, this child of Light carries the tradition of her people to this place. There is no better time than as the sun rises on The Day of Creation that she may have this moment. Please.

E Ellori 58:44
Ellori stands up. ~Four pure souls come pleading with a question for thee. We humbly seek answers. The demons around us, please what could they be? We humbly seek answers. They've taken cruel bodies like flowers with teeth. They've o'errun an island all fled to the sea. They've entered their portals and all royalty. Their presence marks danger. So, what could this mean? We humbly seek answers. We are grateful in all your grace.~ And she like, bows down again.

A Anthony 59:31
This is the darkness I feared. This... He turns back to the table, and he says, what this Child of Light has shown me with these words, with her spirit, with her intention. This is something that must be dealt with. I am deeply concerned by that of which you have shown me child, as he turns back to you. You speak of demons, a word long a part of our vocabulary but never assigned. They have been shadows and stories, legends. Things to frighten people with. What you speak of, what you have seen, does not exist. I have walked this world off and on for 2000 plus years. There are no such thing. And yet what

you have shown me proves that there is something larger here at play. My children, I am sad to say I do not have the answers you seek except to tell you that what you seek cannot be found. You search for information, but no information exists. I wish that there was something more that I could do for you in that way, but it is not with an empty hand that you will leave. I cannot help you in the way that you have asked. And as the old tradition dictates, if you ask a boon of me, one which I have given freely, I'm cannot let you leave with nothing. That is not within my power to do. And so I will give you this. For each of you, I would leave upon you a mark. This is a mark of power, of transformation, and it will change the way you see. There is power associated with these creatures, power that has stained the world. It is not the power of the other things here. It is not the power of the Fey. It is not the power of the Celestials or the Shadow or the Arcane or the Elements. It is something else altogether, and I would let you see that power when it is present. I would let you sense it. Additionally, I would give you something, something to aid you in the trials you will undoubtedly face as time wears forward. You clearly have the favor of people of great strength. While you may not wield that strength yourself yet, I can see the strands of destiny woven around you. You are important. You are not the first to bear this weaving. You will not be the last, but I find it important to help those who I can when I see this. And so I would give you this boon. For a year and a day, when you are in a dire situation, if you are on the brink of collapse, and the 4 of you in unison agree, you will rise up again as though you have been fully refreshed, as though you rested for hours. May this save you when you need it most. But road ahead of you is dangerous, mostly because it cannot be foreseen. This change, this shift, it feels as though it is outside the strands of fate, and so I leave it to you for you are of those who received my Gifts. And you have always been Greater than the those of us too clouded by purpose to see the path.



Ellori 1:06:29

We thank you with all our hearts.



Anthony 1:06:35

You have come here selflessly, and so I would give you an opportunity to ask a question of me. To the best of my ability, I will answer it. This is something often reserved for a guest of honor at our feast, one of my brethren, but today that guest of honor is the 4 of you.



Ellori 1:07:16

Can we have a minute to talk about it?

- A** Anthony 1:07:18
Of course. I will return to my seat. When you are prepared, I will answer your question. He stands up fully and moves around the table. This time passing past the Winter Court and sitting in the seat.
- S** Skarpin 1:07:42
I really hope to add this part to that play. That'd be so cool.
- D** Deeran 1:07:53
Deeran stands up. He uses the staff to help him to his feet. He looks at Ellori to like, check her face to see if she's okay.
- E** Ellori 1:08:10
Yeah, she's okay. Her face is like, like, a little overwhelmed. And by a little I mean a lot.
- D** Deeran 1:08:16
That's why he's looking. That's exactly what he wanted to check on. So, thanks for the confirmation.
- E** Ellori 1:08:26
You're welcome.
- D** Deeran 1:08:29
Is there- this is all a lot. Um, is there any questions that someone else wishes to ask because I have several. I mean, we can only choose one.
- E** Ellori 1:08:46
My heart says I want to ask about the Fading, but I know that that's a very personal, selfish sort of question to ask.
- B** Belroth 1:08:54

Mine's very personal too.

D Deeran 1:08:56
Same though, man. Like, the Fading to me feels like the key to all of this, right?

E Ellori 1:09:05
Like if there's a power out there.

D Deeran 1:09:11
Deeran's face like goes white for a minute, and he looks at everyone scared and says, can gods be affected by the Fading?

B Belroth 1:09:34
Uhh.

D Deeran 1:09:39
How can this guy not know? Unless...you know what I mean.

B Belroth 1:09:45
There's no way for us to know because no matter the answer they wouldn't know. If they're affected by it, they would also probably not know.

E Ellori 1:10:01
Oh no, they would know if they're affected by the Fading.

B Belroth 1:10:04
Would they?

E Ellori 1:10:05
Yes, my grandma does. She'll sit there and she'll try to tell a story and she can't remember

it, and it's very frustrating to know that you know something and know that it's in your head somewhere, but you just can't find the words for it.



Skarpin 1:10:21

I agree. I think the fading is an important question and I want to know more.



Ellori 1:10:32

How do we frame the question in the most purposeful and effective way?



Deeran 1:10:40

That's like, a really good question for the group's expert on the Heart of Creation.



Belroth 1:10:48

Yes.



Deeran 1:10:52

Deeran's eyes like, meet Ellori's.



Ellori 1:10:59

Um-



Deeran 1:11:01

Like, I mean, I don't know, like, what the rest of the group thinks or whatever, but it feels like, if we've got an expert in something here, you know, like, the most of anybody else anyway, we should definitely, like, use that, right? Skarpin, Belroth, do you guys agree.



Belroth 1:11:22

I think in the very least, I would feel terrible if I were to take this opportunity from someone who is a follower.

- D** Deeran 1:11:34
Oh, no, I just mean, how to figure out the question because obviously Ellori's going to ask the question.
- B** Belroth 1:11:41
Okay, understood. I mean, I have ideas on how to ask it, but-
- S** Skarpin 1:11:46
Yeah, I think we can talk about it as a group.
- B** Belroth 1:11:49
Yeah, I just like, I don't know.
- E** Ellori 1:11:52
I've never been asked to directly by a god to ask a question. We prepare a song each year to ask for our heart's desires, and that's what I called on before, but this feels very direct. This is my first conversation with a god, I don't know about you all.
- B** Belroth 1:12:16
Do you think the gods call it the same thing? Do you think they call it the Fading, or is that a word that we call it, and they have other words for it? I'm sure they would understand the meaning of it.
- S** Skarpin 1:12:32
They would know the word. Ellori, what do you what do you want to know about the fading? Do you want to just like, learn about it? Do you want to reverse it? Do you want to prevent it from spreading further? What do you want to do?
- E** Ellori 1:12:47
Yes, yes, and yes.



Skarpin 1:12:48

Well, rank those.



Ellori 1:12:55

I think that we want to know how it can be, how it can be stopped, and if the memories can come back, and how we can keep it from affecting anyone else?



Belroth 1:13:15

Well, then, maybe we don't ask directly about it, but we asked about where do we look for more because we can only ask one question, but maybe there's somewhere in our world that we can find more answers than they can give us, if that makes sense.



Ellori 1:13:42

Sure, maybe we just ask how do we solve it.



Belroth 1:13:43

That also works.



Deeran 1:13:44

Yeah, that was what I was thinking like, how do we stop it, right?



Ellori 1:13:49

I think I'm happy with that.



Deeran 1:13:51

Like, it's a big question, and he'll probably be like, you know-



Ellori 1:13:56

Go to a library and here's a book.



Skarpin 1:13:59

Yeah, if only.



Deeran 1:14:03

Yeah, like, that's what, that's what they would have told me at the Black Scale, right. So like, I don't want to assume. I had a lot of professors who acted like they were gods, but like-



Belroth 1:14:13

Those ones are the worst.



Ellori 1:14:20

All right, are we happy with that?



Belroth 1:14:21

Yes.



Skarpin 1:14:22

If that's what do you want, you want to stop it. I didn't know if you want to- your grandmother's already been affected. Stopping it, is that your goal?



Ellori 1:14:33

I think I'll use the word "solve" because that seems to me to cover a lot of information.



Belroth 1:14:41

Yes, I agree.



Skarpin 1:14:44

You're up.

D Deeran 1:14:47
So, she kind of turns back to Lanier. And she bows again. We wish to know how to solve what's happened that we call the Fading. It's when the memories of people start to well, fade over time, and they lose pieces of themselves and their stories.

A Anthony 1:15:19
He thinks for a moment. The world has changed much since when I first stepped foot upon this place. The flows of the Deep Magics of the arcane, of people have grown and changed over time. You asked me how to solve a thing that cannot be solved, for it is not a puzzle. It's not a thing to be known. It is a process of life. There was once a time when beings who lived here were not affected as such. That time has passed for things have changed. I am not capable of knowing the truth of those changes for it is not my purpose to understand them. Instead, you should seek one who would understand these changes, who can see more.

E Ellori 1:17:02
Ellori raises her eyebrows because she doesn't want to ask a follow up question, but she wants to make it clear that she would like to.

A Anthony 1:17:12
Only one being that I know of can understand the changes that have led to the situation Onmeneth faces. Seek the All Seer. Seek Coliesto. Her guidance is required.

D Deeran 1:17:41
Deeran tries not to laugh very hard. He gets a 7 so I guess he's snickers a little, just a little bit. He like puts a hand up like, a sorry.

S Skarpin 1:18:01
Skarpin looks at him horrified.

B Belroth 1:18:08
Belroth like, elbows him.

- A** Anthony 1:18:13
Honored guests, thank you for being here, for opening my eyes to something that had gone unseen. My time awake is short. When this day expires, I will slumber once again. My Court of Winter will take its place in the world. I have yet to have the conversation with them about their plans for the year to come, but I am certain that your plight will be part of it, and you will hear from them while I sleep. In six months when I awake I will listen intently for your progress. Thank you. He rises from the seat and bows to you. And then Cellian says, it's probably best if you head out now.
- E** Ellori 1:19:38
Oh yes. Thank you so much. I love your books.
- A** Anthony 1:19:43
He gives a little flourish at that, and he says, good luck. There are many eyes upon you now.
- E** Ellori 1:19:57
Ellori walks through- like she gives a little bow and then walks through, back through the portal.
- D** Deeran 1:20:03
Yeah, Deeran does exactly what Ellori does.
- A** Anthony 1:20:10
The 4 of you arrive back at the edge of the forest as dusk begins to fall.
- E** Ellori 1:20:19
My grandma is never going to believe this!
- A** Anthony 1:20:45
Hey, everyone. DM Anthony here, just reminding you that if you're enjoying the show, tell your friends, tell your family. Let people know word of mouth. And you can support the

show at patreon.com/adventureinc, or you can check out the shop at adventureincpod.com/shop. Make sure you check the show notes and the website for all our social media, including our Discord where you can come and hang out with some great people. We'll see you there, and until next week, I wish you nothing but critical success.



Adventure Incorporated 1:22:02

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